### M.Sc Computer-Science Syllabus Semester III & IV



Hindi Vidya Prachar Samiti's

Ramniranjan Jhunjhunwala College

of Arts, Science & Commerce

(Autonomous College)

**Affiliated To** 

#### UNIVERSITY OF MUMBAI

Refer to page no: 05

highlighting component

Syllabus for the M.Sc.

of Research Project/Internship

**Program: COMPUTER-SCIENCE** 

**Program Code: RJSPCS** 

(CBCS 2022-2023)

### M.Sc Computer-Science Syllabus Semester III & IV

#### THE PREAMBLE

#### Why Computer Science?

Education is the key to development of any society. Role of higher education is crucial for securing right kind of employment and also to pursue further studies in best available world class institutes elsewhere within and outside India. Quality education in general and higher education in particular deserves high priority to enable the young and future generation of students to acquire skill, training and knowledge in order to enhance their thinking, creativity, comprehension and application abilities and prepare them to compete, succeed and excel globally. Sustained initiatives are required to reform the present higher education system for improving and upgrading the academic resources and learning environments by raising the quality of teaching and standards of achievements in learning outcomes.

#### Why Computer Science at R J College?

The Computer Science department was established in the year 1999 with strength of 60 Students and M.Sc CS with strength of 40 Seats was introduced in the year 2001. Today the strength has reached to 120 at UG level and 48 at PG level. The department offers both UG and PG programs in the subject of CS and is affiliated to, and recognized by the University of Mumbai. College facilitate departmental library with near about 1200+ books. There are 3 dedicated well-upgraded laborites for CS department. With the management extensive support, department believes in "1 Student 1 PC policy" which helps students to rigorous practice and focus. Projects, hands on training sessions, guest lectures, laboratory experimentation, lecture-based learning, industry visits etc. motivate students to explore more in terms of applications of the subject. Under autonomy, the department has made curriculum more robust by incorporating skill-based learning and value added course that imparts practical knowledge of the subject to the students. Department of CS (DBT), New Delhi has identified CS Department of R J College as DBT Star College Department which has further strengthened our hands in being able to provide hands on training to the students to satisfy their curiosity.

#### M.Sc Computer-Science Syllabus Semester III & IV

#### Our Curriculum, Your Strength

This syllabus is an honest attempt to include following ideas, among other things, into practice:

- Bring a new approach to syllabus, not a revision of the existing syllabus.
- Create a unique identity for MSC in Computer Science distinct from similar degrees in other related subjects.
- Offers focus on core Computer Science subjects.
- Incorporate advanced and most recent trends.
- Identify and nurture research temper among students.
- Offer provision for internship with industry at semester IV.
- Focus, as far as possible, only on open source software.

This syllabus for the semester I and semester II have initiated steps to meet these goals. By extending the syllabus to semester III and semester IV, it is assumed that these goals will be met to a larger extent. In order to give an impetus to research among students, one of the courses in semester - I gives an overview on how to do research in Computer Science. In a nutshell, the core philosophy of the syllabus is to - (i) Give strong foundation on core Computer Science subjects (ii) expose the student to emerging trends in a gradual and incremental way (iii) create a research temper among students in the whole process (v) Prepare student community for the demands of ICT industry. We hope that the student and teaching community will appreciate the thrust, direction and treatment given to the courses in the syllabus. We sincerely believe that a student who takes up this course will be better fit for industry as he or she will have strong foundation on fundamentals and exposure to advanced and emerging trends. We earnestly believe that by focusing on student driven research, learning will be more interesting and stimulating.

### M.Sc Computer-Science Syllabus Semester III & IV

## DISTRIBUTION OF TOPICS AND CREDITS M.Sc. COMPUTER-SCIENCE SEMESTER I

Course	Nomenclature	Credit	Topics
RJSPCS301	Machine And Deep Learning	04	1. Introduction To M/C learning. 2. Unsupervised, Reinforcement learning Distance / Similarity. 3. Deep Learning 4. Deep Learning RNN (Recurrent neural n/w)
RJSPCS302	Cyber Forensics And Laws	04	<ol> <li>Computer Forensic</li> <li>Fundamentals.</li> <li>Data backup and Recovery and Network forensics.</li> <li>Cyber Laws.</li> <li>Information Technology Act 2000.</li> </ol>
RJSPCS303	Operation Research	04	<ol> <li>Introduction to OR.</li> <li>Linear Programming</li> <li>Transportation Problem</li> <li>Sequence Problem</li> </ol>
RJSPCS304	Robotics	04	1 Introduction to Robotics 2. Control Techniques 3. Control Architectures in Robotics 4. Artificial Intelligence and it's usage in Robotics.
RJSPCSP301	Machine And Deep Learning (RJSPCS301) And Cyber Forensics And Laws (RJSPCS302)	04	Unsupervised, Reinforcement learning Distance / Similarity, Deep Learning, Forensic Fundamentals, Network Forensic, Cyber Laws.

### M.Sc Computer-Science Syllabus Semester III & IV

	Operation Research (RJSPCS303) and Robotics (RJSPCS304)		Linear Programming, Transportation Problem, Sequence Problem Control Techniques, Control Architectures in Robotics, Artificial Intelligence and it's usage in Robotics.
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#### M.Sc. COMPUTER-SCIENCE SEMESTER II

Course	Nomenclature	Credits	Topics
RJSPCS401	Research based project	12	Project Documentation and implementation.
RJSPCS402	Internship With Industry		6 month of internship with industry.

	SEMESTER III	(THEORY)	L	Cr
	Paper-I: Machine And Deep Learning  Paper Code: RJSPCS301		60	4
	UNIT	$r_I$	15	
	INTRODUCTION	TO M/C LEARNING		
1	AI: Application Area, What is AI, N of AI, ML, DL. ML: Introduction, Applications, Ty Unsupervised and Reinforcement Le	pes of ML : Supervised,		
2	Regression: Simple, multiple, polynomial Regression; Support vector Regression; Decision Tree Regression; Random Forest Regression.			
3	Classification: Logistic Regression: K-NN: Support vector machine:			
	UNIT	'II	15	
	UNSUPERVISED , REINFORCEM SIMILARITY	ENT LEARNING DISTANCE /		
1	Partitional Algorithm: K-means, Hierarchical Algorithm: Agglome Density based clustering (DBSCAN)	erative (AGNES); Divisive;		
2	<b>Dimensionality Reduction :</b> Introdu Eigenvectors of Symmetrics ; PCA C Learning, Reinforcement Learning ; confusion matrix.	Genetic Algorithm; Transfer		
	UNIT	III	15	
	DEEP LE	ARNING		

1	<b>DL</b> : Introduction of DL; Objective of DL; Categories of DL; Biological and ANN; Difference between ML and DL <b>ANN</b> : The neuron; The Activation Function; How does NN work? How do NN Learn? Gradient Descent; Stochastic Gradient Descent; Back propagation.		
2	CNN: (Convolutional Neural N/W): What is CNN?; convolutional operation; ReLU Layer; Pooling; Flattering; Full Connection; summary.		
	UNIT IV	15	
	DEEP LEARNING RNN (RECURRENT NEURAL N/W)		
1	Deep Learning RNN (Recurrent neural n/w): What is RNN?; Representation of RNN; Examples.  SOM (Self organizing map): What is SOM?; How does SOM work?; K- means clustering; How do SOM Learn?; Example.		
2	Boltzmann machine: working; Example. AutoEncoders: Introduction; Why AutoEncoders; Example; Training an AutoEncoder; Types of AutoEncoder		

M.Sc	Semester III Theory
RJSPCS301	Course Outcomes 3.1:
Paper I  Machine And  Deep  Learning	<ol> <li>This course provides a broad introduction to machine learning and statistical pattern recognition.</li> <li>It offers some of the most cost-effective approaches to automated knowledge acquisition in emerging data-rich disciplines and focuses on the theoretical understanding of these methods, as well as their computational implications.</li> <li>To understand the basic concepts of Deep Learning, networks and the real time applications behind it.</li> </ol>

#### M.Sc Computer-Science Syllabus Semester III & IV

#### **Learning Outcomes:**

On completion of this course, the students will be able to:

- 1. Analyze methods and theories in the field of machine learning and provide an introduction to the basic principles, techniques, and applications of machine learning, classification tasks, decision tree learning and clustering.
- 2. Apply decision tree learning, Bayesian learning and artificial neural network in real world problems.
- 3. Understand the use of genetic algorithms and genetic programming.
- 4. Apply inductive and analytical learning with perfect domain theories.
- Critically evaluate and compare different learning models and learning algorithms and be able to adapt or combine some of the key elements of existing machine learning algorithms to design new algorithms as needed.
- 6. Students will be able to design deep learning problems, create and implement deep network and validate, test and re-configure the network if needed be

	SEMESTER III (THEORY)		L	Cr
	Paper-II: Cyber Forensic	Paper Code: RJSPCS302	60	4
	UNIT I		15	
	INTRODUCTION TO CYBER FORENSIC			
1	Computer Forensic Fundamentals: Introduction to Computer Forensics and objective, the Computer Forensics Specialist, Use of Computer Forensic in Law Enforcement, Users of Computer Forensic Evidence, Case Studies, Information Security Investigations.			
2	Types of Computer Forensics Tec Computer Forensic Technology, Ty Forensic Technology, Types of Bus Technology, Specialized Forensics and Adware, Encryption Methods a from Being	pes of Law Enforcement Computer iness Computer Forensic Techniques, Hidden Data, Spyware		

### M.Sc Computer-Science Syllabus Semester III & IV

	Compromised, Internet Tracing Methods, Security and Wireless Technologies.		
3	Types of Computer Forensics Systems: Study different Security System: Internet, Intrusion Detection, Firewall, Storage Area, Network Disaster Recovery, Public Key Infrastructure, Wireless Network, Satellite Encryption, Instant Messaging (IM), Net Privacy, Identity Management, Biometric, and Identity Theft.		
	UNIT II	15	
	NETWORK FORENSIC		
1	Network Forensics: Introduction to Network Forensics Sources of Network Based Evidence, Principles of Internetworking, Internet Protocol Suite.  Data Recovery: Data Recovery and Backup, Role of Data Recovery, Hiding and Recovering Hidden Data.  Evidence Collection: Need to Collect the Evidence, Types of Evidence, The Rules of Evidence, Collection Steps.  Computer Image Verification and Authentication: Special Needs of Evidence Authentication.  Identification of Data: Time keeping, Forensic Identification and Analysis of Technical Surveillance Devices,  Reconstructing Past Events: How to Become a Digital Detective,  Useable File Formats, Unusable File Formats, and Converting files.		
2	Computer Image Verification and Authentication: Special Needs of Evidence Authentication.  Identification of Data: Time keeping, Forensic Identification and Analysis of Technical Surveillance Devices.  Reconstructing Past Events: How to Become a Digital Detective, Useable File Formats, Unusable File Formats, and Converting files.		
	UNIT III	15	

	CYBER LAWS		
1	Fundamentals of Cyber Law: Regulation of Information Society, Need for Cyber Laws, ICANN, UNCITRAL, Indian Scenario in regulation, Investigation and Ethics: Cyber Crime, Information Security and Law, Types & overview of Cyber Crimes, Cyber Law Issues in E-Business Management, Indian IT Act, Digital signature in IT act.		
2	Intellectual property rights and types, Cyber squatters and Copy Right Protection, Patents, Data privacy and protection, Domain Name, Software piracy, Plagiarism, Issues in ethical hacking.		
	UNIT IV	15	
	INFORMATION TECHNOLOGY ACT 2000		
1	Information Technology Act 2000: Information Technology Act-2000-1 (Sec 1 to 13), Information Technology Act-2000-2 (Sec 14 to 42 and Certifying authority Rules), Information Technology Act-2000-3 (Sec 43 to 45and Sec 65 to 78), Information Technology Act-2000-4(Sec 46 to Sec 64 and CRAT Rules)Information Technology Act-2000-5 (Sec 79 to 90),Information Technology Act-2000-6 (Sec 91-94) Amendments in 2008.		

M.Sc	Semester III Theory
RJSPCS302	Course Outcomes 3.2:
Paper II	1. Analyze an understanding of Computer forensics fundamentals.     2. Study various computer forensics technologies.
Cyber	3.Study computer forensics systems.
Forensics and	4. Study methods for data backup and recovery.
Laws	5. Study the methods for preservation of digital evidence.
	6.Introduction to various cyber laws.
	Learning Outcomes:
	1. Understand the definition of computer forensics fundamentals.
	2. Describe the types of computer forensics technology.
	3. Analyze various computer forensics systems.
	4. Illustrate the methods for data recovery, evidence collection and data seizure.
	<ul><li>5. Summarize duplication and preservation of digital evidence.</li><li>6. Summarize Different cyber laws.</li></ul>

### M.Sc Computer-Science Syllabus Semester III & IV

	SEMESTER III (THEORY)			Cr
	Paper-III: Operation Research	Paper Code: RJSPCS303	60	4
	UNIT I		15	
	INTRODUCTIO	N TO OR		
1	Nature of Operation Research: History ,Nature of Operation Research Application Areas.	Impact of Operation Research,		
2	Overview of Modeling Approach: Formulating the problem, Constructing a mathematical model, Deriving a solution, Testing a model and the solution, Establishing control over the solution, Implementation issues.			
	UNIT II		15	
	LINEAR PROGRA	4MMING		
1	1 Linear Programming: Introduction, Graphical solution, Graphical sensitivity analysis, The standard form of linear programming problems, Basic feasible solutions, Simplex algorithm, Artificial variables, Big M and two phase method, Solution to Problems based on Degeneracy, Alternative optima, Unbounded solution, Infeasible solutions.			
2	<b>Dual Problem:</b> Relation between primal and dual problems: Sensitivity analysis.	lems, Dual simplex method,		
	UNIT III	Ī	15	

	TRANSPORTATION PROBLEM		
1	<b>Transportation Problem:</b> Starting solutions. North-west corner Rule –least cost methods –Vogel's approximation method, MODI Method, Minimization and Maximization problem		
2	Assignment Problem & Travelling Salesman Problem: Assignment Problem: Traveling Salesman Problem: Branch & Bound technique, Hungarian method.		
	UNIT IV	15	
	SEQUENCING PROBLEM		
1	Sequencing Problem: Two machines n jobs, three machines n jobs, n machines m jobs		
2	Integer Programming: Branch and Bound Algorithm, Cutting plane Algorithm.		

M.Sc	Semester III Theory
RJSPCS303	Course Outcomes 3.3:
Paper III	1. Study formulation, analysis and solving science, engineering and business problems.
Operatio n Research	2. Study mathematics and mathematical modeling using computers to forecast the implications of various choices.
Research	3. Study the selection of the best alternatives from the available choices.  Learning Outcomes:

### M.Sc Computer-Science Syllabus Semester III & IV

- 1. Apply Operations research methodology to a broad range of problems in business and industry.
- 2. Use mathematics and mathematical modeling using computers to forecast the implications of various choices.
- 3. Solve optimization problems.
- 4. Think of new methods for solving optimization problems.

SEMESTER III(THEORY)		L	Cr	
	Paper-IV: Robotics	Paper Code: RJSPCS304	60	4
	UNIT	Ī	15	
	INTRODUCTI ROBOTI			
1	Introduction to Robotics: What is a Robot? Definition, Hist Cybernetics, Grey Walter Tortoise, Analog Electronic Circuit Vehicle, Artificial Intelligence, Vision Control.	, Reactive Theory, Braitenberg's		
2	Robot Components: Embodiment, Sensors, States, Action, Brains and Brawn, Autonomy, Arms, Legs, Wheels, Tracks, and What really drives them effectors and actuators: Effector, Actuator, Passive and Active Actuation, Types of Actuator, Motors, Degree of freedom Locomotion: Stability, Moving and Gaits, Wheels and Steering, Staying on the path. Manipulators: Endeffectors, Teleoperation, Why is manipulation hard?			
	UNIT I	I	15	
	CONTROL TECHNIQUES AND ROBOTICS	IMPLEMENTATION IN		
1	Sensors: Types of Sensors, Levels of sensors, Switches, Light sensors, Resist Sonar sensing, Specular Reflection, Cameras, Edge Detection, Motion Vision, Vision for Robots.	stive position sensor. Ultrasonic and Laser Sensing, Visual Sensing,		
2	2 Feedback or Closed Loop Control: Example of Feedback Control Robot, Types of feedback control, Feed forward or Open loop control.			

	UNIT III	15	
	CONTROL ARCHITECTURES IN ROBOTICS		
1	Algorithm, Architecture, The many ways to make a map, What is planning, Cost of planning, Reactive systems, Action selection, Subsumption architecture, How to sequence behavior through world.		
2	hybrid control, Behavior based control and Behavior Coordination, Behavior Arbitration.		
	UNIT IV	15	
	ARTIFICIAL INTELLIGENCE AND IT'S USAGE IN ROBOTICS		
1	Artificial Intelligence and it's usage in Robotics When the Unexpected Happens: An Example: Emergent Wall-Following ,Components of Emergence, Expect the Unexpected, Predictability of Surprise, Good vs. Bad Emergent Behavior, Architectures and Emergence. Navigation.		
2	Reinforcement Learning, Supervised Learning, Learning by Imitation/From Demonstration, Learning and Forgetting. The Future of Robotics.		

M.Sc	Semester III Theory
RJSPCS304	Course Outcomes 3.4:
Paper IV  ROBOTICS	This course introduces fundamental concepts in robotics.  The objective of the course is to provide an introductory understanding of robotics.  Students will be exposed to a broad range of topics in robotics with
ROBOTICS	

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emphasis on basics of manipulators, coordinate transformation and kinematics, trajectory planning, control techniques, sensors and devices, robot applications.

#### **Learning Outcomes:**

At the end of the course unit students will be able to:

- 1. Undertake kinematics analysis of robot manipulators.
- 2. Understand the importance of robot dynamics.
- 3. Have an understanding of the functionality and limitations of robot actuators and sensors.
- 4. Understand and be able to apply a variety of techniques to solve problems in areas such as robot control and navigation.
- 5. Describe different mechanical configurations of robot manipulators.
- 6. To be able to program a robot to perform a specified task (e.g obstacle avoidance or wall following) in a target environment.

Understand how simulations of robots work, where they can be useful and where they can break down.

SEMESTE	R IV	L	Cr
Paper-II: Project Implementation	Paper Code: RJSPCS401	400 To 500 Hours	12
Project Implementation: The syllal			
(RJSPCS401) as initial step. As per this, a student is expected to select a			
topic for project, based on any subject covered in syllabus of any			
semester. Project topic should be research oriented. Students are			
expected to implement some unique	idea. It will be well appreciated if		
project gives comfortable digitized solu	ution to any real life problem which		
might focus on certain group of society. The proposal will contain			

implementation, experimental results, analysis and actual implementation	
will be part of the Project implementation. A student is expected to make	
a project implementation report and appear for a project viva. He or she	
needs to spend around 500 hours for the project implementation, which	
fetches 12 credits.	
A Student should submit project implementation documentation with following details:	
• Title: Title of the project.	
• Literature survey: Theoretical description about selected area or topic or algorithm of particular subject.	
• Tools: Description of hardware, software's or any other third party tools used.	
• Implementation details: A description of how the project has been implemented. It may be description of flow chart or various modules or steps.	
• Experimental set up and results: A detailed explanation on how experiments were conducted, what software used and the results obtained. Details like screen shots, tables and graphs can come here.	
• Analysis of the results: A description on what the results means and how they have been arrived at. Different performing measures or statistical tools used etc may be part of this.	
• Conclusion: A conclusion of the project performed in terms of its outcome.	

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- Future enhancement: A small description on what enhancement can be done when more time and resources are available.
- **References:** List of books, research papers or links which is being referred.
- **Program code:** The program code may be given as appendix

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	SEMEST	TER IV	L	Cr
	Paper-II: Internship	Paper Code: RJSPCS402	800 To 900 Hours	12
1		rnship in Semester -		
	• Internship should be of 5 to 6 months	s with 20 to 24 weeks duration.		
	• A student is expected to find internal However, the institution will assist s good organizations.	1 •		
	• The home institution cannot be take	n as the place of internship.		
	• A student is expected to devote at le organization.	ast 800 hours physically at the		
	• Internship can be on any topic covered in the syllabus mentioned in the syllabus.			
	• Internship can be done, in one of the types of organizations:	following, but not restricted to,		
	> Software development firms			
	Hardware/ manufacturing fir service providers like banks.	ms o Any small scale industries,		
	<ul><li>Clinics/ NGOs/professional i Advocate etc</li></ul>	institutions like that of CA,		
	Civic Departments like Ward punchayat.	d office/post office/police station/		
	Research Centers/ University Assistant for research project	1		

#### M.Sc Computer-Science Syllabus Semester III & IV

#### **Guidelines for Documentation of Internship Report**

2

A student is expected to make a report based on the internship he or she has done in an organization. It should contain the following:

- Certificate: A certificate in the prescribed Performa (given in appendix 1) from the organization where the internship done.
- Evaluation form: The form filled by the supervisor or to whom the intern was reporting, in the prescribed Performa (given in appendix 2).
- **Title:** A suitable title giving the idea about what work the student has performed during the internship.
- **Description of the organization:** A small description of the organization where the student has interned.
- Description about the activities done by the section where the intern has worked: A description about the section or cell of the organization where the intern actually worked. This should give an idea about the type of activity a new employee is expected to do in that section of the organization.
- Description of work allotted and actually done by the intern: A detailed description of the work allotted and actual work performed by the intern during the internship period. Intern may give a weekly report of the work by him or her if needed.
- **Self assessment:** A self assessment by the intern on what he or she has learnt during the internship period. It shall contain both technical as well as inter personal skills learned in the process.

The internship report may be around 15 pages and this needs to be submitted to the external examiner at the time of University examination.

### Apendix 1

(Note: Proforma for the certificate for internship in official letter head)
This is to certify that Mr/Msof
Ramniranjan Jhunjhunwala College, Ghatkopar(W), affiliated to University of Mumbai. worked as an intern as part of his / her MSc course in Computer Science. The particulars of internship are given below:
Internship starting date:
Internship ending date:
Actual number of days worked:
Tentative number of hours worked:Hours
Broad area of work:
A small description of work done by the intern during the period:
Signature:
Name: Designation:
Contact Number:
Email:
(seal of the organization)

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### Appendix 2

(Note: Proforma for the Evaluation of the intern by the supervisor / to whom the intern was reporting in the organization)

#### **Professional Evaluation of intern**

Name of intern:

College/institution: Ramniranjan Jhunjhunwala College, Ghatkopar(W)

[Note: Give a score in the 1-5 scale by putting V in the respective cells]

Sr No	Particular	Excellent	Very Goo d	Good	Moderate	Satisfactory
1.	Attendance					
2.	Punctuality					
3.	Adaptability					
4.	Ability to shoulder Responsibility					
5.	Ability to work in a team					
6.	Written and oral communication skills					
7.	Problem solving Skills					
8.	Ability to grasp new concepts					
9.	Ability to complete task					
10.	Quality of work Done					

(Seal of the organization)

	Semester I (PRACTICALS)	
Prac	tical-I: Machine and Deep Learning + Cyber Forensics And Laws	Paper Code: RJSPCSP301 ( RJSPCS301 + RJSPCS302)
	Machine and Deep Learning	
1	Write a program to implement Simple Linear Regression	on
2	Write a program to implement multiple Linear Regressi	ion
3	Write a program to implement K-nearest Neighbors (K-	-NN)/SVM
4	Write a program to implement Naïve Bayse / DT	
5	Write a program to implement K-means clustering.	
6	Write a program to implement Hierarchical clustering.	
7	Write a program to build ANN.	

8	Write a program to build CNN.	
	Cyber Forensics And Laws	
1	Create a java application to send encrypted message from at receiver end.	sender and decrypted message
2	Write a program for creating log files	
3	Write a java program for searching file in given directory.	
4	Write a java program to Search a particular word in a file.	
5	create a virus for eating space of particular drive	
6	Use DriveImage XML to image a hard drive	
7	Create forensic images of digital devices from volatile dat Imager for Computer System	a such as memory using
8	Recovering and Inspecting deleted files (use Autopsy)	
9.	Registry Editor	
	Practical-II: Operation Research + Robotics	Paper Code: RJSPCSP302 ( RJSPCS303 + RJSPCS304)
	Operation Research	

1	LPP for maximization /minimization of an objective function and graphical representation of feasible solution.
2	LPP by using simplex method I.
3	LPP by using simplex method II(Big-M).
4	LPP by using Dual simplex method.
5	Transportation problem by using North West corner rule.
6	Transportation problem by using VOGEL methods.
7	Assignment problem and Traveling salesman problem as its special case.
8	MONTE CARLO method of simulation.
	Robotics
1	Study components of real robot and its DH parameter.
2	Perform forward and inverse kinematics.
3	Design a Robot to pick up and place an object.
4	Design a Robot to draw a flower.
5	Design a Robot to perform Drilling.
6	Design a Robot to perform Handshaking.
7	Write a program to register obstacles.
8	Demonstrate Image Processing and color and shape detection in Robot.
9	Positioning and Orientation of robot arm.
10	Design a Robot to follow a particular path.

MSc	Semester III (Practical)
RJSPCSP3 01 (RJSPCS30 1+ RJSPCS302 )	Machine and Deep Learning: Course outcome: 1. Understand machine and deep learning algorithms to analyse data.  Learning outcome: 1. The students will get knowledge about data analysis on large dataset using machine learning algorithms. 2. The students will have demonstration of deep learning algorithms like ANN, CNN etc. on large dataset and also get knowledge about how machine will learn using deep learning algorithms.  Cyber Forensics and Laws  Course Outcomes: 1. Understand the definition of computer forensics fundamentals. 2. Describe the types of computer forensics technology and tools. 3. Analyze various computer forensics cryptography tools, pattern searching techniques. 4. Illustrate the tools for data recovery from deleted files. 5. Illustrate the tools for data Backup and recovery.  Learning outcomes: 1. After completion of the course the students will be able to learn investigation tools and techniques. 2. Analysis of data to identify evidence, Technical Aspects & Legal Aspects related to cyber crime. 3. Study the tools used for data Backup and recovery. 4. Study the tools used for recovery of deleted file.

RJSPCSP302
(RJSPCS303+
DISDCS304)

#### **Course Outcomes:**

- 1. Understand the mathematical tools that are needed to solve optimization problems.
- 2. Use mathematical software with python as well as R to solve the proposed models.

#### **Learning outcomes:**

1. After completion of Operation Research Practicals students will be able to develop a report that describes the model and the solving technique, analyze the results and propose recommendations in language understandable to the decision-making processes.

#### **Robotics:**

#### **Course Outcomes:**

1. To develop the student's knowledge in various robot structures and their workspace.

#### **Learning outcomes:**

1. After completion of Robotics Practical Students will be able to design, construction, operation, and use of robots.

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- 22. Artificial Intelligence: A Modern Approach, 3e, Stuart Jonathan Russell, PeterNorvig, Prentice Hall Publications (2010).
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#### **Scheme of Examinations**

- 1. Two Internals of 20 marks each. Duration 30min for each.
- 2. One External (Semester End Examination) of 60 marks. Duration 2 hours.
- 3. One Practical at the end of Semester consisting of Groups and each group have 2 practicals each of 50 marks but passing combined out of 100.
- 4. Minimum marks for passing Semester End Theory and Practical Exam is 40 %.
- 5. Student must appear for at least one of the two Internal Tests to be eligible for the Semester End Examination.
- 6. For any KT examinations, there shall be ODD-ODD/EVEN-EVEN pattern followed.
- 7. A candidate will be allowed to appear for the practical examinations if he/she submits a certified journal of M.Sc. Computer-Science or a certificate from the Head of the department / Institute to the effect that the candidate has completed the practical course of M.Sc. Computer-Science as per the minimum requirements.
- 8. In case of loss of journal, a candidate must produce a certificate from the Head of the department /Institute that the practicals for the academic year were completed by the student. However, such a candidate will be allowed to appear for the practical examination, but the marks allotted for the journal will not be granted.
- 9. HOD's decision, in consultation with the Principal, shall remain final and abiding to all.

**Evaluation (Theory): Total marks per course - 100.** 

CIA-40 marks

CIA 1: Written test -20 marks

CIA 2: Written Test / Assignment /mini project/ & Report -20 marks

**Semester End Examination – 60 marks** 

Question paper covering all units

Evaluation of Practicals 100 marks /group (RJSPCSP301,RJSPCSP302)

Project and internship 300 marks each (RJSPCSP401, RJSPCSP402)

Course Semester End Examination in Semester1 and II Paper I to IV (RJSPCS301 To RJSPCS304, RJSPCS401 To RJSPCS402)

Question	KNOWLED GE	UNDERSTANDI NG	APPLICATI ON and ANALY SIS	TOTA L MARK S- Per unit
Unit 1	07	02	03	12
Unit 2	07	02	03	12
Unit 3	07	02	03	12
Unit 4	07	02	03	12
Short notes from topics covering all the units	07	02	03	12
-TOTAL- Per objective	35	10	15	60
% WEIGHTAGE	58	17	25	100%

Evaluation of Practicals 100 marks/group (RJSPCSP301,RJSPCSP302)

Project and internship 300 marks each (RJSPCSP401, RJSPCSP402)

Continuous Evaluation of components which require adequate duration for completion of the task, observation and interpretation: 25%

Course end Practical Evaluation of skills of students in terms of skill, analysis, interpretation and conclusion.

Sr. No	Semester	Course Code	Particular	Total Marks
1	I V	RJSPCS401	NPTEL COURSE	100
			PROJECT GUIDE	50
			QUALITY & RELEVANCE	40
			DOCUMENTATION	30
			PRESENTATION	30
			VIVA	50
			TOTAL	300
2	I V	RJSPCS402	QUALITY & RELEVANCE	80
			DOCUMENTATION	60
			PRESENTATION	60
			VIVA	100
			TOTAL	300

Mini Project :			
Dept.of	CourseCode	Date	
UIDNo	RollNo	Marks	
	Name of student:		
Title Assignment:			

**Assessment Grid :**Place one tick in each appropriate row. Overall mark should reflect the positions of ticks in the individual rows. In boxes that have more than one set of marks, Cancel out the marks that are not applicable and circle the correctmarks.

Project work and report (Parameters)	Mark s	80 – 100% Excellent	60 - 80% Good	40 – 60% Satisfactor y	20 – 40% Average
Project work done	10	10 / 9	8 / 7	6 / 5	4 /3

### M.Sc Computer-Science Syllabus Semester III & IV

# COMPUTER SCIENCE Mapping of the courses to employability / entrepreneurship / skill development

Class	Course Name	Course Code	Unit No. And topics focusing on Employability / Entrepreneurship / Skill development	Employability / Entrepreneurship / Skill development
MSC	Machine And Deep Learning	RJSPGCS301	Employability Unit 1: Machine Learning and Supervised Learning AI, Regression, Classification Unit 2: Unsupervised, Reinforcement learning Distance / Similarity Partitional Algorithm, Hierarchical Algorithm, Dimensionality Reduction Unit 3: ANN, CNN Unit 4: RNN ,SOM,Botlzmann machine	Employability in the field of AI, machine learning, Data Scientist, data engineer
MSC	Cyber Forensics And Laws	RJSPGCS302	Employability Unit 1: Computer Forensic Fundamentals, Types of Computer Forensics Technology, Unit 2: Data Recovery, Evidence Collection, Computer Image Verification and Authentication, Identification of Data, Reconstructing Past Events Unit 3: Fundamentals of Cyber Law, Investigation and Ethics Unit 4: Information Technology Act 2000	Employability in the field of security

MSC	MSC M.Sc Computer-Science Syllabus Semester H.& IV ability in the							
Moc	Operation Research	RJSPGCS303	Unit 1 : Overview of	field of management				
			Unit 3 : Transportation , Assignment &Travelling Salesman Problem					
			Unit 4 : Sequencing & Integer programming Problem					
MSC	Robotics I		Unit 1 : Robot introduction	Employability in the field of robotics design & implementation				
		RJSPGCS304	Unit 2 : Control Techniques and implementation in Robotics Unit 3 : Control Architectures in Robotics					
			Unit 4 : Artificial Intelligence and it's usage in Robotics					
		MSC SEM IV						
MSC	Research based project	RJSPGCS4	Employability					
MSC	Internship With Industry	RJSPGCS4	Employability					

Comments:			
Name and Signature of Facul	ty		
Mini Project Post graduate le	vel		
Dept.of	CourseCode	Date	
UIDNo	_RollNo	Marks	
	_/20 Name ofstudent:		
Title of Assignment:			

**Assessment Grid :**Place one tick in each appropriate row. Overall mark should reflect the positions of ticks in the individual rows. In boxes that have more than one set of marks

CANCEL out the marks that are not applicable and circle the correct marks.

Project work and report (Parameters)	Mark s	80 – 100% Excellent	60 - 80% Good	40 – 60% Satisfactor y	20 – 40% Average
Project work done	10	10 / 9	8 / 7	6/5	4 /3

CANCEL out the marks that are not applicable and circle the correct marks.

Project work and report (Parameters)	Mark s	80 – 100% Excellent	60 - 80% Good	40 – 60% Satisfactor y	20 – 40% Average
Project work done	10	10 / 9	8 / 7	6 / 5	4 /3